

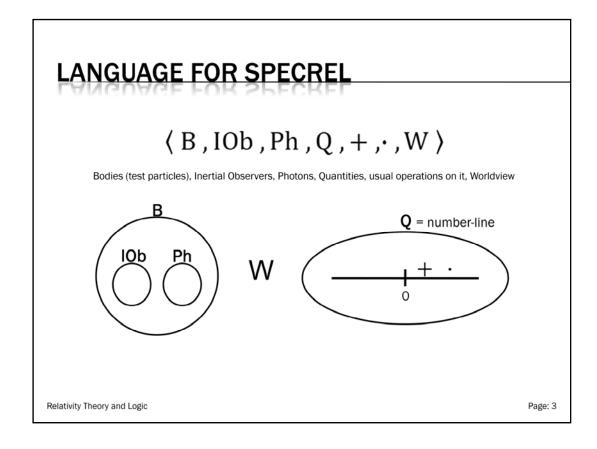
GR and BH theory are extremely exciting, new frontier areas of science. It is an inviting application area for logic and logicians. We claim that logic can be fruitfully applied in this field.

PART I Special Relativity

After the Intro, we begin with special relativity theory.

Relativity Theory and Logic

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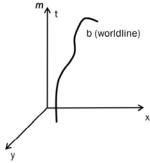
Our first example is SR. There are many other incarnations of RT which we investigate e.g. GR, but we have to start somewhere. So let's consider SR. In our language for SR there are two basic kinds of entities one can talk about, these are test particles (anything that moves) B, and quantities (numbers) Q. We can think of these as the physical and the mathematical universes.

We represent motion by changing place in time, we represent place and time by coordinates. Observer is picturesc word for coordinate system.

LANGUAGE FOR SPECREL

$$W \subseteq IOb \times Q^4 \times B$$

 $W(m,t\,x\,y\,z,b)\Leftrightarrow \mathsf{body}\,\mathsf{``b''}\,\mathsf{is}\,\mathsf{present}\,\mathsf{at}\,\mathsf{coordinates}\,\mathsf{``t}\,\mathsf{x}\,\mathsf{y}\,\mathsf{z''}\,\mathsf{for}\,\mathsf{observer}\,\mathsf{``m''}$



worldline: $wline_m(b) := \{ p \in Q^4 : W(m, p, b) \}$

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Axiom 0: Every observer coordinates his world by 4 coordinates, 1 time coord. and 3 space coord. This axiom is built into the language.

Worldview: this is how we illustrate the worldview relation W.

Worldline: body b is present for observer m at these coordinates

AXIOMS FOR SPECREL

AxField

Usual properties of addition and multiplication on ${\sf Q}$: ${\sf Q}$ is an ordered Euclidean field.

- (Q, +, ·) is a field in the sense of abstract algebra (with 0, -, 1, / as derived operations)
- 2. $0 = x^2 + y^2 + z^2 \rightarrow x = y = z = 0$
- 3. $\exists y(x = y^2 \text{ or } -x = y^2)$

Ordering derived: $x \le y \stackrel{d}{\Leftrightarrow} \exists z (y - x = z^2)$

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Ordered Euclidean field means that positive members have square roots.

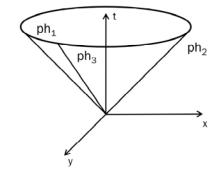
They are called Euclidean fields because of their role in Tarski's FOL axiomatization of Euclidean geometry. This is a "mathematical" axiom, physicists use it tacitly.



AxPh

For all inertial observers the speed of light is the same in all directions and is finite.

In any direction it is possible to send out a photon.



Formalization:

 $(\forall m \in IOb)(\exists c \in Q)(\forall p,q \in Q^4)$

$$\begin{bmatrix} |p_s - q_s| = c \cdot |p_t - q_t| \\ \leftrightarrow \\ (\exists ph \in Ph) \ p, q \in wline_m(ph) \end{bmatrix}$$

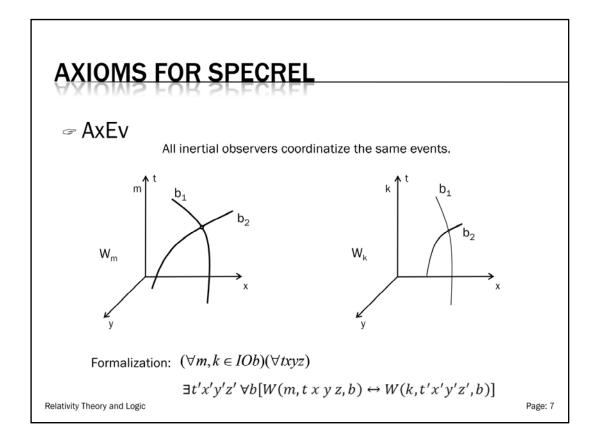
where $p_s = \langle p_2, p_3, p_4 \rangle$ and $p_t = p_1$.

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This axiom is the outcome of the Michelson&Morley experiment.

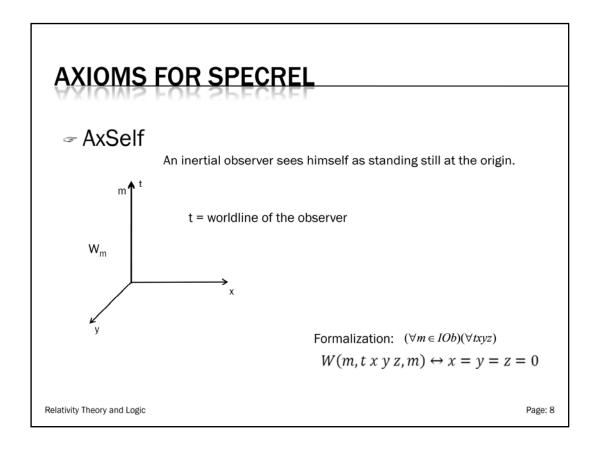
Besides M&M this is being tested since then, nowadays it is tested by GPS technology. Key axiom, with a physical meaning.



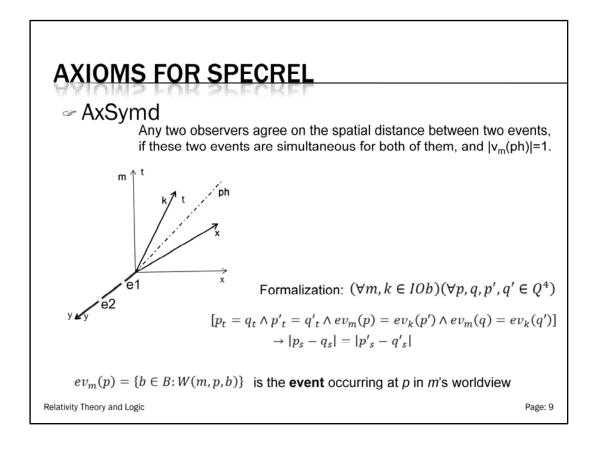
These bodies are possible bodies (=test particles). The same events exist for all observers.

"sees" = coordinatizes

This means that there is an outside reality (or, all observers talk about the same outside reality).



The last two axioms are "book-keeping", simplifying axioms. We could leave them out and nothing would be lost, only the formalizations of the theorems would become more complicated.



Symmetry axiom: all observers use the same units of measurements.

Simplifying axiom.

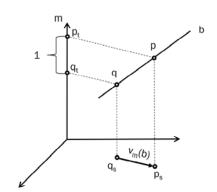
SpecRel without symmetry axiom already proves all the important predictions of usual special relativity with the only exception that in SpecRelO different observers might use different units of measurements. The assumption that all observers use the same units of measurements is clearly of a book-keeping nature only and therefore it is expendable. So we could, in principle, regard SpecRel without AxSym as the full theory of SR. However, this would lead to complicated formulation of the important theorems and the complications would go in a completely irrelevant direction. Therefore we add to SpecRel without AxSym the so-called symmetry axiom, a simplifying principle. It is important to note that the symmetry axiom has no deep physical content, it is only conventional, by assuming it we do not use any relevant information.

AXIOMS FOR SPECREL

What is speed?

$$p = \langle p_1, p_2, p_3, p_4 \rangle$$
$$p_t = p_1$$

$$p_s = \langle p_2, p_3, p_4 \rangle$$



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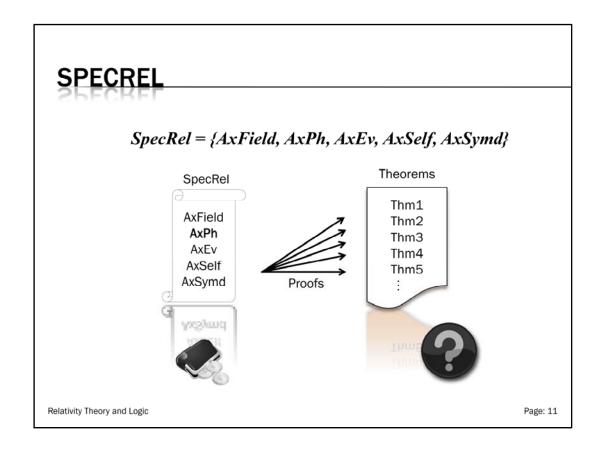
V_m(b) = speed of b relative to m

Space-component of p is denoted by p_s

Time-component of p is denoted by p_t

This is how we formalize speed by using the fieldstructure of our theory (if the worldline of b is a
subset of a straight line)

In the picture you can replace 1 and v_m(b) by t
and t times v_m(b).



5 axioms, AxPh is the most important one of them We have paid, what do we get for our price?

SPECREL

 $SpecRel \vdash (\forall m, k \in IOb)(wline_m(k) \text{ is a straight line})$

 $SpecRel \vdash NoFTL travel$

$$\begin{aligned} NoFTL & \overset{df}{\Leftrightarrow} (\forall m, k \in IOb) |v_m(k)| < |v_m(ph)| \\ & for \ some \ ph \in Ph \end{aligned}$$

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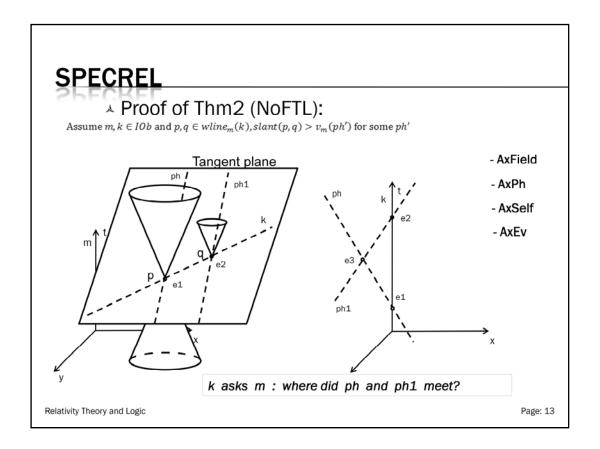
About Thm2:

V m(k) is the velocity of k as seen by m.

This will be our generic example for "fancy theorem" from "plain axioms". Analog case will be E=mc^2 in place of NoFTL.

NoFTL is removed from the cost-side and is put on the gain-side.

Bonus: we can tackle "why type" questions, i.e., which axioms to weaken or leave out to get "FTL".



Proofsketch: (For simplicity, we assume only 2 space-dimensions. Proof goes through for 3 or more space dimensions.)

Assume that in m's worldview, k moves faster than light. Let p,q be distinct, on the worldline of k (in m's worldview). That k moves faster than light means that the worldline of k is outside of the *lightcone emanated from p* (=union of worldlines of photons going through p). The lightcone is a regular cone-shape by **AxPh**. Then there is a plane containing the worldline of k and tangent to this lightcone, by **AxField** (because, AxField ensures that we can solve quadratic equations just as in real numbers.) Let ph be a photon whose worldline is the intersection of the cone and this plane. There is such by **AxPh**. (In the present version of AxPh, this line is populated by a set of photons only, and not necessarily by a single one, but this can be overcome by making the proof slightly more complicated.)

Let's move over to k's worldview. By **AxSelf** and **AxEv**, the events that occur at p and q in m's worldview are situated on the time-axis in k's worldview. By **AxField** again, there is a straight line with the same slope as that of the worldline of ph in k's worldview, and intersecting that. Let this line be the worldline of the photon ph1 (**AxPh**). Then ph and ph1 meet in k's worldview. Let's go back to m's worldview. What is the worldline of ph1 like in m's worldview? If this line is not in the tangent plane, then it does not intersect the worldline of ph. If it is in the plane, then it is parallel with ph's worldline by **AxPh** and **AxField** (since this is a tangent plane). So ph and ph1 do not meet in this second case, either. This is a violation of **AxEv.**

SPECREL

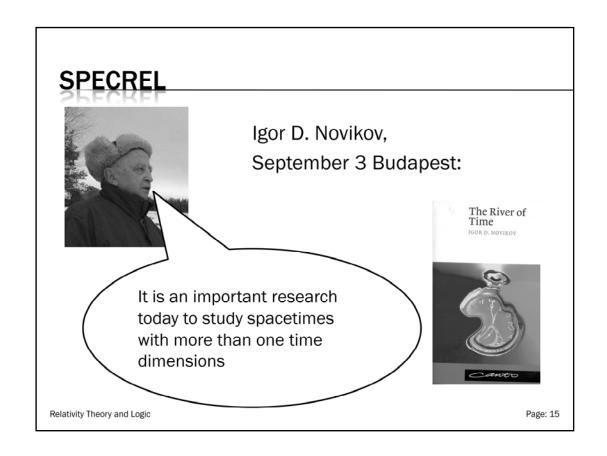
- - A Which axioms are needed and why
- - → Find out the limits of NoFTL
 - A How can we weaken the axioms to make NoFTL go away

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Why type questions

E.g., preparing the road to future theories like Quantum Gravity.



Why type questions E.g., preparing the road to future theories like Quantum Gravity

SPECREL

- Thm3
 - → SpecRel is consistent
- - ♣ No axioms of SpecRel is provable from the rest
- Thm5
 - A SpecRel is complete with respect to Minkowski geometries (e.g. implies all the basic paradigmatic effects of Special Relativity even quantitatively!)

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Theorems 3,4 show what we cannot prove from SpecRel. Them 5 shows what we CAN prove from SpecRel. It is a completeness theorem for SR.

The completeness theorem for SR is a completeness theorem in the usual sense of logic, namely it says that SR is complete wrt its "standard model", or "intended model", i.e. wrt Minkowskian geometry. (See also a later slide.) This theorem implies the so-called *paradigmatic* (i.e., characteristic) effects of SR, e.g. the fact that "moving clocks run slow", and that "moving clocks get out of synchronism". In fact, we prove this completeness theorem via proving the paradigmatic effects one-by-one, directly from the axioms of SR and then we show that the completeness theorem follows. This illuminates or illustrates why the paradigmatic effects are true and show how to perform a conceptual analysis.

After the next slide come the three paradigmatic effects and their proofs.

SPECREL

Thm6

SpecRel generates an undecidable theory. Moreover, it enjoys both of Gödel's incompleteness properties

→ Thm7

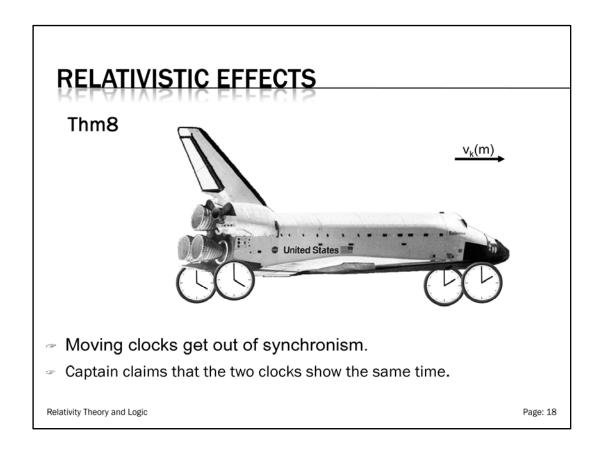
SpecRel has a decidable extension, and it also has a hereditarily undecidable extension. Both extensions are physically natural.

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Proofidea for Thm6: we can use the worldline of a periodically circling body to select a subset of Q which together with the field-operations satisfy Robinson's arithmetic.

Proofidea for the existence of a decidable extension: We may postulate that the field-reduct is a real-closed field (which has a decidable FOL theory, Tarski's thm), all bodies are observers or photons, there are no two observers with the same worldview, and a few similar extra axioms.



This is the first and most important paradigmatic effect.

The picture shows a spaceship as seen by an observer moving relative to the ship. Captain claims that the two clocks show the same time.

The paradigmatic effects of SR are about comparing the worldviews of inertial observers moving relative to each other. Next slide shows formal statement of the theorem.

This effect has deep philosophical consequences. E.g. there is no such thing as absolute present. Mixes time and space.

Most of the fancy, exciting things in Relativity and Cosmology are based on this Thm!

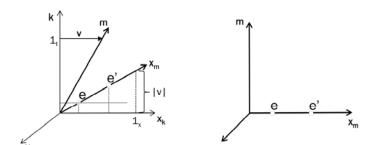
Contradicts common sense. Like in models of set theory: external properties and internal properties (size of a set) may differ.

Paves the road for proving completeness theorem.

MOVING CLOCKS GET OUT OF SYNCHRONISM

- Thm8 (formalization of clock asynchronism)

 Assume SpecRel. Assume $m,k \in IOb$ and events e, e' are simultaneous for m, i.e. $loc_m(e)_t = loc_m(e')_t$
- (1) Assume e, e' are separated in the direction of motion of m in k's worldview, i.e. $loc_k(e)_s loc_k(e')_s \parallel v_k(m)$ Then $|loc_k(e)_t loc_k(e')_t| = |loc_k(e)_s loc_k(e')_s| \cdot |v_k(m)|$



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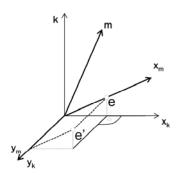
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This is the formal statement of the (first part of the) effect. Only the formal statement has to be taken seriously (consult this if there is any confusion).

Events in the direction of motion do get out of synchronism.



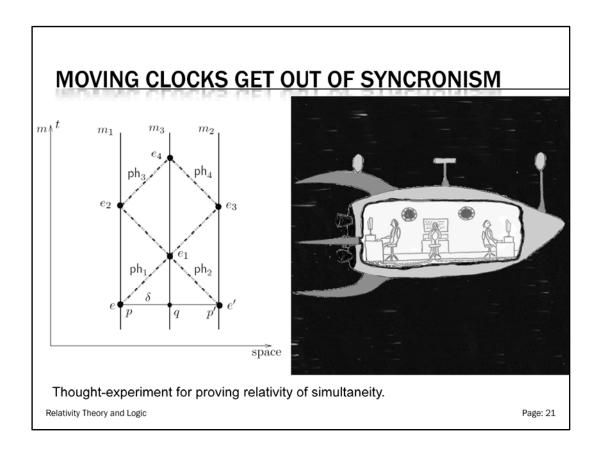
(2) e, e' are simultaneous for k, too \Leftrightarrow e, e' are separated orthogonally to $v_k(m)$ in k's worldview i.e. $loc_k(e)_s - loc_k(e')_s \perp v_k(m)$



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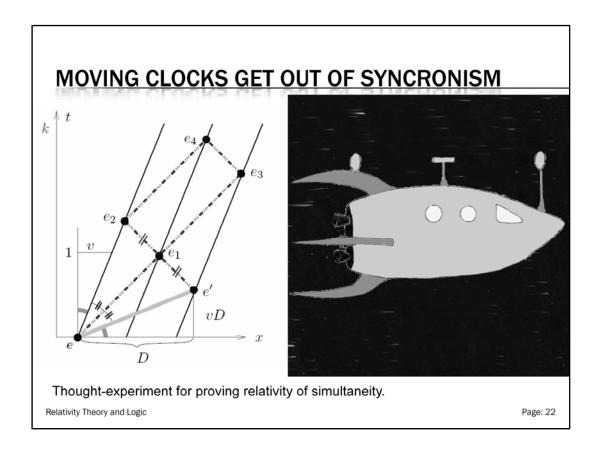
Events separated orthogonally to the motion do not get out of synchronism



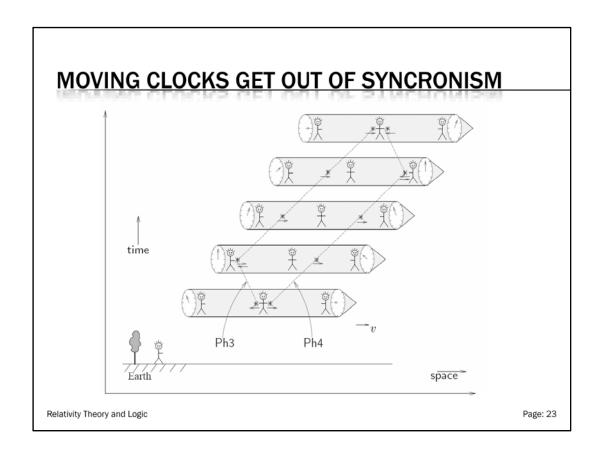
Experiment for establishing "simultaneity for m".

This is the worldview of the ship. The captain is sitting in the middle of the ship and sends photon-signals to two mirrors, one at the nose and one at the rear of the ship. These two signals bounce on the mirrors and arrive back to the captain at the same time. This is how the captain knows that he is sitting exactly in the middle of the ship. By the photon-axiom the forward going and backward going photons travel with the same speed, thus the two bouncing events happen at the same time in this ship.

On the lelft-hand side there is the space-time diagram for the situation.



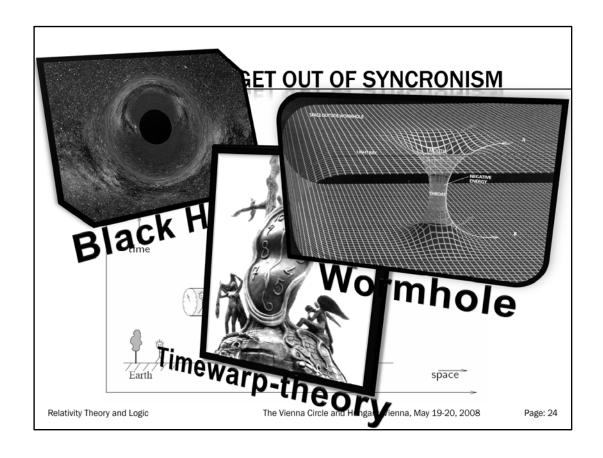
This is the worldview of an observer moving relative to the ship, lets call him Earthling. So this ship is moving in this worldview. We are following it with our camera, thats why it stays in the middle of the picture. Now by the photon-axiom, the Earthling sees the forward and backward moving photons move with the same speed. Since the ship moves in this worldview, the forward going photons race with the ship, thus the photons move slowly relative to the ship. By the same token, the backward going photons move very fast relative to the ship. By the event axiom, they meet where the captain sits, hence in the middle of the ship in this worldview, too. Therefore in this worldview the nose-bouncing event has to take place later than the rear-bouncing event.



As a consolation, "present" becomes a defined, "testable" concept. (half-simultaneity)

This leads up to black-hole, wormhole, timewarp-theory (via Einstein's equivalence principle).

Shows that time and space get mixed.



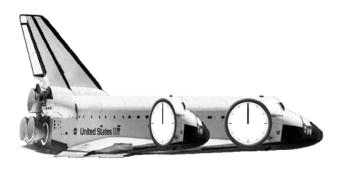
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RELATIVISTIC EFFECTS

Thm9



- Moving clocks tick slowly
- Moving spaceships shrink

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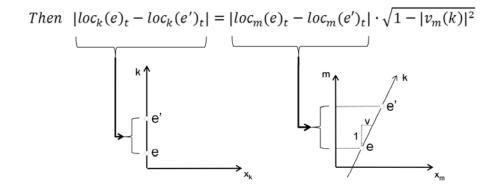
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These are the other two paradigmatic effects of special relativity theory. They can be stated and proved analogously to the previous one, as will be shown in the next slides. The three effects together prove the theorem coming afterwards, which is the key in proving the completeness theorem.

MOVING CLOCKS TICK SLOWLY

Thm9 (formalization of time-dilation)

Assume SpecRel. Let $m,k \in IOb$ and events e,e' are on k's lifeline. i.e. $loc_k(e)_s = loc_k(e')_s$

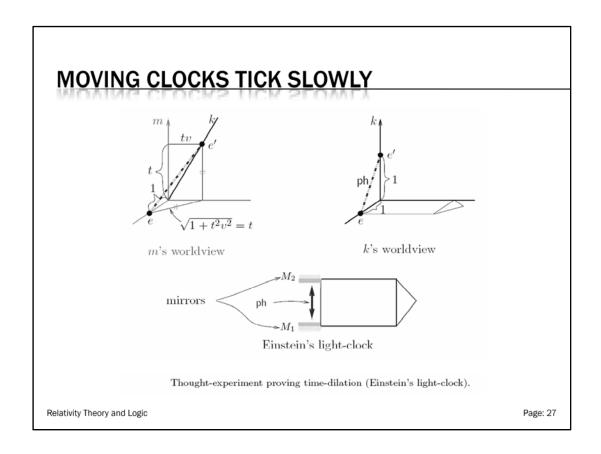


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K measures less time between e and e' than m.

In other words, k's clocks tick slowly as m observes them. This is called relativistic time dilation.



Proof of relativistic time dilation (via thought experiment)

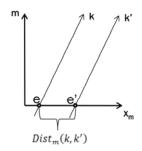
MOVING SPACESHIPS SHRINK

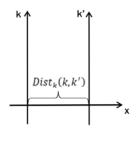
Thm10 (formalization of spaceship shrinking)

Assume SpecRel. Let
$$m,k,k' \in IOb$$
 and assume $v_k(k')=0$.

$$\begin{aligned} Dist_m(k, k') &\coloneqq |loc_m(e) - loc_m(e')| \\ where \ loc_k(e)_s &= loc_k(e')_s = 0 \ and \ loc_m(e)_t - loc_m(e')_t \end{aligned}$$

$$Dist_m(k,k') = \sqrt{1 - |v_m(k)|^2} \cdot Dist_k(k,k')$$





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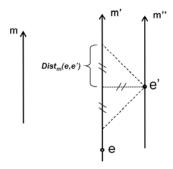
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According to m, k's ship is shorter than what k claims.

This is called relativistic length contraction.

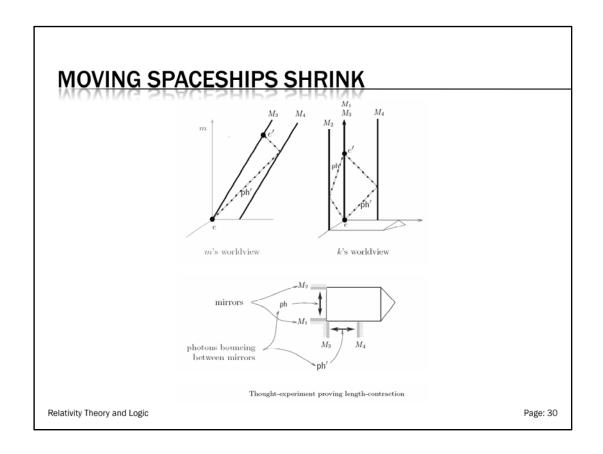
MOVING SPACESHIPS SHRINK

Experiment for measuring distance (for m) by radar:

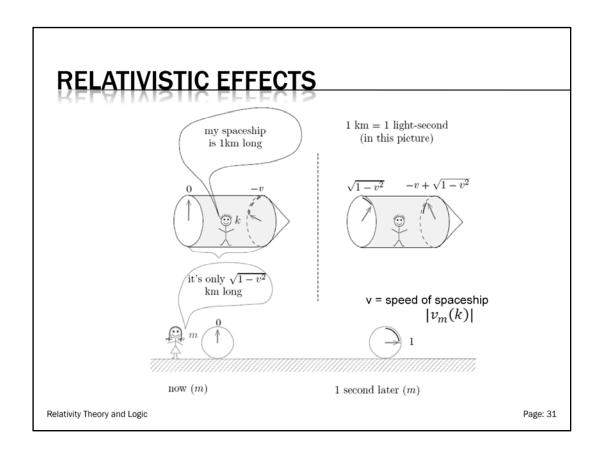


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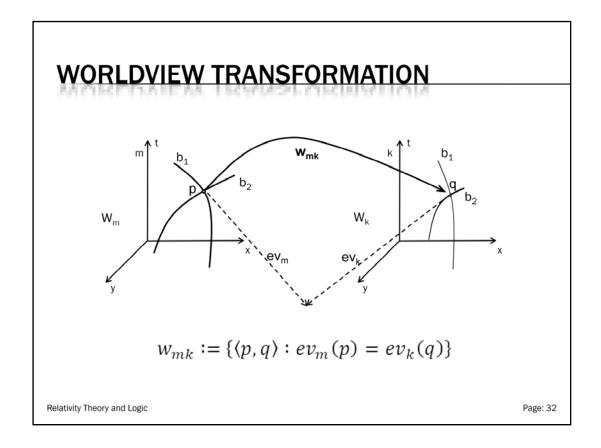
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Proof of relativistic length contraction (via thought experiment)



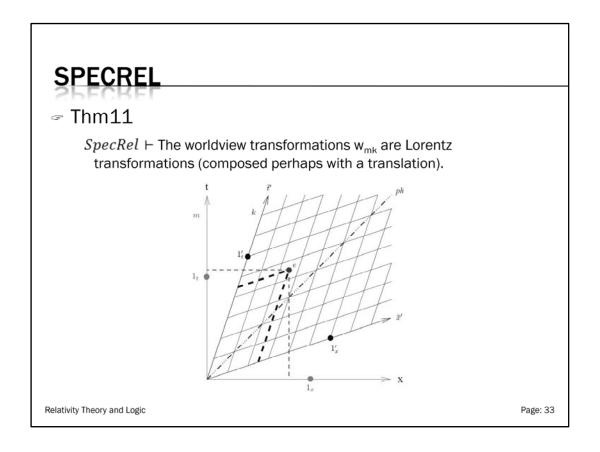
v = speed of spaceshipQuantitatively, too.



comparison between two maps of the same city
The worldview transformation w_{mk} connects
spacetime locations where m and k, respectively,
"see" the same events.

 $w_{mk} = ev_m circle ev_k^{-1},$

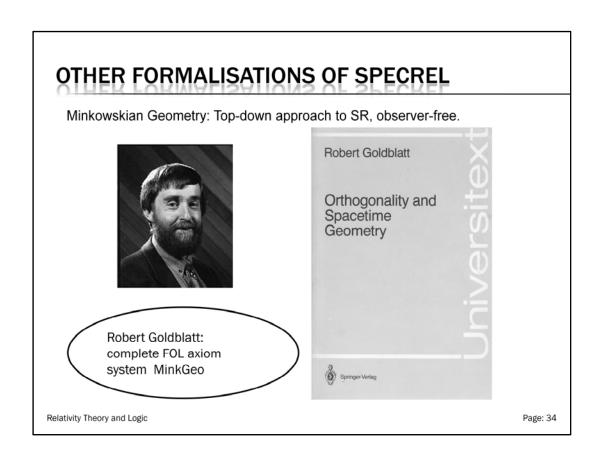
w_{mk} is a binary relation between coordinate
systems

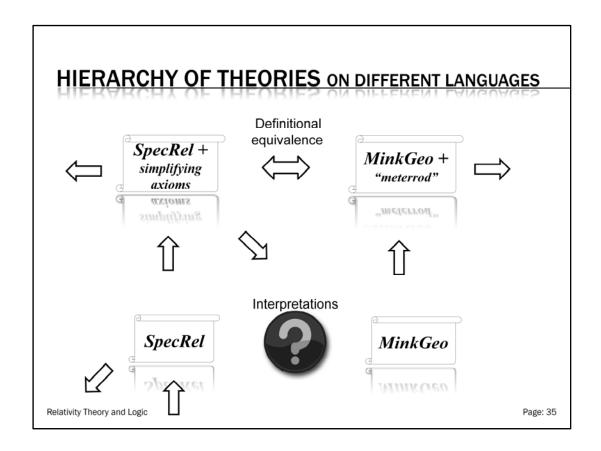


K's coordinate system drawn into m's coordinate system. The worldview of one observer contains all the information of spacetime.

Lorentz transformations are affine maps which are like on the picture in one plane and are identity in directions orthogonal to this plane.

Lorentz transformations composed with translations are exactly the bijections preserving the so-called Minkowski distance. Thm11 is the key step in the proof of the completeness thm for SpecRel. Thm11 is a corollary of the three paradigmatic effects.





What is the connection between SpecRel and MinkGeo?

There are interpretations in both directions between them.

SpecRel and MinkGeo are FOL theories on languages with different vocabularies. The vocabulary of MinkGeo contains basic symbols like points, lines, betweenness relation between points, and orthogonality of lines. These are notions geometric in nature. An interpretation of SpecRel in MinkGeo consists of interpreting the basic notions of SpecRel with these geometric basic notions, and then proving in MinkGeo the axioms of SpecRel written up with these interpretations (i.e., definitions) in place of the original "atomic" basic symbols. An interpretation is "analysing further the basic notions of SpecRel". An interpretation of SpecRel in MinkGeo gives us a recipe for how to set up the coordinate systems (observers) so that the axioms of SpecRel be true, and such an interpretation also tells us how our notion of numbers (the quantities with addition, multiplication) comes from geometry.

In definability theory, the strongest relation between two theories is definitional equivalence. When two theories are definitionally equivalent, they are the same theory in different linguistic representation. Are SpecRel and MinkGeo definitionally equivalent? Can't be because SpecRel is undecidable and MinkGeo is decidable (when the field-structure is appropriate).

How to measure the difference between SpecRel and MinkGeo? Add simplifying axioms to SpecRel, add two constants to MinkGeo, and then the two theories become definitionally equivalent.

OTHER FORMALISATIONS OF SPECREL

Minkowskian Geometry James Ax: Signals Alfred Robb: causality

Patrick Suppes: worldview transformations

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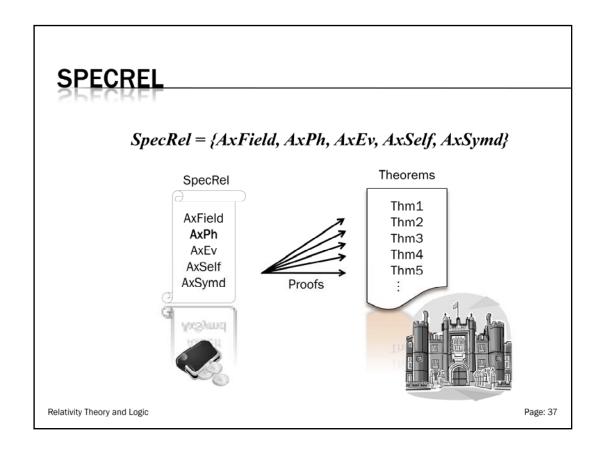
Connections between theories. Dynamics of theories. Interpretations between them. Theory morphisms. Definitional equivalence.

Tamás Füzessy, Judit Madarász and Gergely Székely began joint work in this

Definability theory of logic! (Tarski, Makkai)

Contribution of relativity to logic: definability theory with new objects definable (and not only with new relations definable). J. Madarász' dissertation.

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5 axioms, AxPh is the most important one of them. We got lots of theorems.

SPECREL	
Conceptual analysis of SR goes on on our homepage	
New theory is coming:	
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We have to interrupt studying this theory in this prezentation since we want to go on towards general relativity theory,

Comes Part II: theory of accelerated observers in special relativity.